		Abilit	ties		U		
		Score		Modifier	HP	Alt	HP Dam.
Stre	ength					Clas	
N	<mark>Auscle</mark>				C		Class 2
_	amina						
Dex	terity Aim					Lev	
B	alance					0-	0
Constit	ution					perienc	e Points
	Health				Total:		
	Fitness bility				To next L		ustments
	Speed				Racial:	. e. 110J	
Mov	rement				Special:		
Intellig	gence vledge				Comer	TAL.	
	vledge				Corrup 0	uon:	Depravity: 0
	sdom				Sani		0
Int	tuition				Sunt	ıy.	0
	power risma				Insan	ity:	$0 \pm 0$
Infl Phys. E	luence Beauty					Affin	ities
	Fëa				Psyci	nic	Mystic
	Soul				00	%	00%
	Luck		Pasa Att	ack Scores		-	/ -
Base	Muscle	Size		ack Scores Base Bonus	Base Melee	e Attack	Progression
Base	Aim	Size	Misc / Epic	Base Bonus	Base Range	ed Attack	k Progression
	1rmor Name	Weapons,	<u>Armor, Shi</u> AC Bonus	elds & Othe Max Dex to			Spall Eather
	dded Leath	er	-AC BONUS +3	+5		enauy	Spell Failure
Stuc							1 U / U
Stuc			(Masterwork / N	Aagical / Psion	ic)		Top Speed
	Other	<b>Properties</b> (	None				<i>Top Speed</i> 30 ft.
	Other ate	Properties ( 2S;	None	P; Hit Rang	e: 13+	analte	30 ft.
	Other ate Shiel	Properties 2S; d Name	None		e: 13+	enalty	30 ft. Spell Failure
	Other Cate Shiel	Properties ( 2S; d Name one	None	P; Hit Rang AC Bonu +0	e: 13+ s Check Pa -0	enalty	30 ft.
bsorb R	Other	Properties ( 2S; d Name one Properties (	None 1P; 0B 15H (Masterwork / M	P; Hit Rang AC Bonu +0 Magical / Psion	e: 13+ s Check Pa -0 ic)	enalty	30 ft. Spell Failure 00%
bsorb R bsorb R	Other	Properties ( 2S; d Name one Properties ( 0S;	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HF	P; Hit Rang AC Bonu +0 Magical / Psion ?; Hit Range	e: 13+ <b>s</b> Check Pr -0 ic) e: 10+		30 ft. Spell Failure 00% Top Speed 30 ft.
bsorb R bsorb R	Other	Properties ( 2S; d Name one Properties ( 0S;	None 1P; 0B 15H (Masterwork / M	P; Hit Rang AC Bonu +0 Magical / Psion	e: 13+ s Check Pa -0 ic)	Sacred	30 ft. Spell Failure 00% Top Speed
bsorb R bsorb R Deflection +0	Other Cate Shiel Other Cate Cate Magic	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HF Insight / Luck +0	P; Hit Rang AC Bonu. +0 Magical / Psion ?; Hit Range Other +0	e: 13+ <b>Check P</b> -0 <b>ic)</b> e: 10+ <b>Profane</b> /2 +0	Sacred	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0
bsorb R bsorb R Deflection +0 W	Other Cate Shiel Other Cate Cate Cate Cate Capon Name	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee	P; Hit Rang AC Bonu. +0 Magical / Psion P; Hit Range Other +0 Attack Progres	e: 13+ <b>Check P</b> -0 ic) e: 10+ <b>Profane/X</b> +0 rsion	Sacred	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage
bsorb R bsorb R Deflection +0 W	Other Cate Shiel Other Cate Cate Cate Cate Cate Capon Name	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee	P; Hit Rang AC Bonu. +0 Magical / Psion ?; Hit Range Other +0	e: 13+ <b>Check P</b> -0 ic) e: 10+ <b>Profane/X</b> +0 rsion	Sacred	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0
bsorb R bsorb R Deflection +0 W	Other Cate Shiel Shiel Other Cate Cate Cate Cate Cate Cate Cate Cate	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B	None 1P; OB 15H (Masterwork / M OP; OB OHF Insight / Luck +0 Melee Ranged	P; Hit Rang AC Bonu. +0 Aagical / Psion ?; Hit Range ?; Hit Range ?; Hit Range Attack Progres	e: 13+ <b>Check P</b> -0 ic) e: 10+ <b>Profane/X</b> +0 rsion	Sacred Crit Ra	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage inge / Multiplier
bsorb R bsorb R Deflection +0 W	Other Cate Shiel Shiel Other Cate Cate Cate Cate Cate Cate Cate Cate	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee	P; Hit Rang AC Bonu. +0 Aagical / Psion ?; Hit Range ?; Hit Range ?; Hit Range Attack Progres	e: 13+ <b>Check P</b> -0 ic) e: 10+ <b>Profane/X</b> +0 rsion	Sacred	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplie
bsorb R bsorb R Deflection +0 W ttack B	Other Cate Shiel Shiel Other Cate Cate Cate Cate Cate Cate Cate Cate	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee Ranged sterwork / Magi	P; Hit Rang AC Bonu. +0 Aagical / Psion ?; Hit Range ?; Hit Range ?; Hit Range Attack Progres	e: 13+ s Check P -0 ic) 2: 10+ Profane/2 +0 ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage inge / Multiplier
bsorb R bsorb R Deflection +0 W ttack B	Other Cate Shiel Shiel Cother Cate Cate Damage B Other Pro Capon Name Cate Cate Cate Cate Cate Cate Cate Cat	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee Ranged sterwork / Magi	P; Hit Rang AC Bonu. +0 Magical / Psion 2: Hit Range 2: Hit Range 4: Hit Range 	e: 13+ s Check P -0 ic) 2: 10+ Profane/2 +0 ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage amage / Multiplier Range Damage
bsorb R bsorb R Deflection +0 W ttack B	Other Cate Shiel Shiel Cother Cate Cate Damage B Other Proj	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee Ranged sterwork / Magi	P; Hit Rang AC Bonu. +0 Magical / Psion C Hit Range C Hit Range +0 Attack Progres Attack Progres C Attack Progres	e: 13+ s Check P -0 ic) 2: 10+ Profane/2 +0 ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage amage / Multipliet e Range
bsorb R bsorb R Deflection +0 W ttack B	Other         ate         Shiel         Shiel         Other         Rate         On         Magic         On         Magic         Other         Pamage B         Veapon Name         Other Proj         Veapon Name         Damage B         Jamage B	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee Ranged sterwork / Magi	P; Hit Rang AC Bonu. +0 Aagical / Psion C Hit Range C Hit Range C Hit Range Attack Progres Attack Progres Attack Progres Attack B	e: 13+ s Check P -0 ic) 2: 10+ Profane/2 +0 ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B
bsorb R bsorb R Deflection +0 W ttack B	Other         ate         Shiel         Shiel         Other         Rate         On         Magic         On         Magic         Other         Pamage B         Veapon Name         Other Proj         Veapon Name         Damage B         Jamage B	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; 0B 15H (Masterwork / M 0P; 0B 0HP Insight / Luck +0 Melee sterwork / Magi Melee	P; Hit Rang AC Bonu. +0 Aagical / Psion C Hit Range C Hit Range C Hit Range Attack Progres Attack Progres Attack Progres Attack B	e: 13+ s Check P -0 ic) 2: 10+ Profane/2 +0 ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B
bsorb R Deflectio +0 W ttack B W	Other Cate Shiel Shiel Shiel Cother Cate Cate Damage B Cother Pro Capon Name Damage B Cother Pro Capon Name Damage B Cother Pro Capon Name Cate Cate Cate Cate Cate Cate Cate Cat	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; OB 15H (Masterwork / M OP; OB OHP Insight / Luck +0 Melee sterwork / Magi sterwork / Magi	P: Hit Rang AC Bonu. +0 Magical / Psion P: Hit Range Other +0 Attack Progres Cal / Psionic) Attack B Cal / Psionic) onics	e: 13+ s Check Pr -0 ic) e: 10+ Profane/2 +0 ssion ssion ssion ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B
bsorb R bsorb R Deflection +0 W ttack B	Other         ate         Shiel         Shiel         Other         Rate         On         Magic         On         Magic         Other         Pamage B         Veapon Name         Other Proj         Veapon Name         Damage B         Jamage B	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; OB 15H (Masterwork / M OP; OB OHP Insight / Luck +0 Melee sterwork / Magi sterwork / Magi	P: Hit Rang AC Bonu. +0 Magical / Psion P: Hit Range Other +0 Attack Progres Attack Progres Attack Progres Attack B cal / Psionic)	e: 13+ s Check Pr -0 ic) e: 10+ Profane/2 +0 ssion ssion ssion ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B
bsorb R Deflectio +0 W ttack B W	Other Cate Shiel Shiel Shiel Cother Cate Cate Damage B Cother Pro Capon Name Damage B Cother Pro Capon Name Damage B Cother Pro Capon Name Cate Cate Cate Cate Cate Cate Cate Cat	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; OB 15H (Masterwork / M OP; OB OHP Insight / Luck +0 Melee sterwork / Magi sterwork / Magi	P: Hit Rang AC Bonu. +0 Magical / Psion P: Hit Range Other +0 Attack Progres Cal / Psionic) Attack B Cal / Psionic) onics	e: 13+ s Check Pr -0 ic) e: 10+ Profane/2 +0 ssion ssion ssion ssion	Sacred Crit Ra Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B
bsorb R Deflectio +0 W ttack B W	Other         ate         Shiel         Shiel         Other         Rate         on         Magic         Veapon Name         Damage B         Veapon Name         Damage B         Other Pro         Veapon Name         Damage B         Other Pro         Display	Properties ( 2S; d Name one Properties ( 0S; / Psionic +0 Special B perties (Mas Special B	None 1P; OB 15H (Masterwork / M OP; OB OHP Insight / Luck +0 Melee Ranged sterwork / Magi sterwork / Magi	P: Hit Rang AC Bonu. +0 Magical / Psion P: Hit Range Other +0 Attack Progres Cal / Psionic) Attack B Cal / Psionic) onics	e: 13+ s Check Pr -0 ic) e: 10+ Profane/2 +0 ssion ssion ssion ssion	Sacred Crit Ra Type 1 Type	30 ft. Spell Failure 00% Top Speed 30 ft. Natural +0 Damage unge / Multiplier Range Damage B

Playe	er Play	er	Na	ıme				
1		l B	ase	Abi	Mise	c Ep	ic N	lagio
Armo				$\pm 0$	+0	+	U	+0
Fortit			H()	$\pm 0$		_		
	flex +0	-	+()	+0				
	<b>Will</b> +0	-	-0	+0				
	<b>Soul</b> +0	-	-0	+0				
Initia	tive +0			+0				
Мо	vemen	t d	k E	Enci	umb	ran	ice	
Weight	Move	C	ateg	ory	Max.			eck P
1	X3		Ligi		-	<u>,                                     </u>		-
3	X2		ledi Heav		+3			- <u>3</u> -6
6	÷2		Lif		+(	-		*
15	X1		Pus	h	*			*
Sp	ecial Q	<b>Qua</b>	lit	ies ,	/ Ab	iliti	ies	
		S	ki	lls				
	l Name		Ta	otal	Rank		bil	Mod
Applied Sci	i (	)					low	$^{+0}_{+2}$
Alchemy Appraise							eas /Inu	$^{+2}$
Assense						Intu	itiion	~
Autohypno	sis						/ill	+0
Balance Bluff							ance ience	
Bureaucrac	y						-Soc	
Climb							s/Bal	
Concentrati	ion	)					rios	$^{+0}_{+0}$
Craft ( Craft (		$\frac{1}{2}$					ries eas	+0 +0
Decipher Se	cript	/					/Rea	+0
Demolition							nt`	+0
Diplomacy Disable De							-Soc Dex	
Disguise	vice						Rea	+0
Engineering							ason	
Escape Arti First Aid	ist						terity Kno	
Forgery							/Int	+0 +0
Gather Info						Ir	nfl	+0
Handle Ani	mal						nfl	+0
Hide Intimidate							ance ries	$^{+0}_{+0}$
Jump							scle	
Know. (		)					low	+0
Knowledge		)					low	$^{+0}_{+0}$
Knowledge Knowledge		$\frac{1}{2}$					low low	+0 +0
Listen	`	/				Intu	ition	+0
Move Silen	tly		_				ance	
Nautical Open Lock							/Reas /Rea	
Perform (		)					ries	+0
Pilot (		)					ries	+0
Profession Psicraft	(	)					ires	+0 +0
Read Lips							ason ition	
Ride						Bala	ance	+0
Scrye							ason	
Search Sense Moti	ve						ason ition	
Slight of Ha							terity	
Spellcraft						Re c	or Inf	+0
Spot							ition	
Survival Swim							/Kno n/Fit	
							ance	
Tumble							ience	
Use Magica	al Device							
<u>Tumble</u> Use Magica Use Psionic Use Rope	al Device Device					Influ	ience /Kno	+0

Normal (M	und	lane	/ M	lasterwork) Equipment				Мо	ney		
Item Name	#	Lbs	Tot	Item Name	#	Lbs	Tot	Marks Dro	achma	Koji	Aros
								Stored			
								Local			
								0	0	0	0
								Other V	aluabl	es	
								Item	# Valu	e (ea) Si	ubtotal
	-										
	-										
								Valua	ubles T	<b>`otal</b> (	) Mk
								Gi	rand T	otal (	) Mk
								Lang	uages		
								Language Name	Tot+	Ranks	Int+
								Imperial	+0	0	+0
								Legal	+0	0	+0
								Mystic	+0	0	+0
								Alterran (Ori)	+0	0	+0
								Tarana (Orient)	+0	0	+0
								Larandrian	+0	0	+0
								Feats & Cla	ass Fea	itures	
Total Weigh	t		0	Total Weight			0	Starting			
Special (Mas	vica	l / P	sion	nic / Artifact) Equipment				Racial			
Item Name	,			Special Powers #	ŧ 1	Lbs 1	Total	Weapon Group:			
								Weapon Group:			
								Weapon Group:			
								Armor Group:			
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					¥7 •	1					
				Total V	v elş	gnt					
				on & Other Statistics	1	•					
Race G Human	ender M		<u> </u>			<i>ital S</i> Singl					
Eye Color Hair Color	TAT	cial Si		Soc. Stat Mod Soc. Rank		rth Ro					
		Cast	е	+0 10		l of	1				
Mother (Profession)	Fathe			on) Place of Origin	n						
N - 4 -						1.					
Notes				87		Note					
Pathos			X			euti					
<b>Ethos</b>			X	X		euti	ral				
Cohort / Anii	nal	Con	ıpar	nion / Controlled Undead							
Name	-	1	ype (S	Subtype) HD Hp	AC	C/t/T	Ff				
	11 4				1	1 /6	• ,				
Attack / F	uli Ati	ack		Movement (Burr	ow/F	iy/Sw	ım)				
		Atta	cks (ð	k Damage)							
								Learning			
	S	pecial	Attac	eks / Qualities				200010015			

<b>Chg</b> 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2	<b>DC</b> 00 00	Remaining Ch
1 1	Ability 3 Ability 4	00 00	20
Chg           1           1           1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	DC 00 00 Ray	Remaining Ch
Chg	Item/Staff Name, Caster Level: 0	DC	Remaining Ch
1 1 1	Ability 1 Ability 2 Ability 3 Ability 4	00 00 Ray	50
Chg	Item/Staff Name, Caster Level: 0	DC	Remaining Ch
1 1 1	Ability 1 Ability 2 Ability 3 Ability 4	00 00 Ray	50
Chg	Item/Staff Name, Caster Level: 0	DC	Remaining Ch
1 1 1	Ability 1 Ability 2 Ability 3 Ability 4	00 00 Ray	50
Chg	Item/Staff Name, Caster Level: 0	DC	Remaining Ch
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	Game Note	S
Ga	ame Notes	
Not		
	<b>Total</b> Expe	ndod
	<b>IP</b> Total Expe	nucu
Er	ergy <b>U</b>	)
	Spells Developed	
	Spell MPE Cost	
	Spell MPE Cost Cantrip	1MPE
	Cantrip	1MPE 2MPE
1	Cantrip 1 <sup>st</sup> Degree	
12	Cantrip 1 <sup>st</sup> Degree 2 <sup>nd</sup> Degree	2MPE
1 2 3	Cantrip 1 <sup>st</sup> Degree 2 <sup>nd</sup> Degree 3 <sup>rd</sup> Degree	2MPE 4MPE
12	Cantrip 1 <sup>st</sup> Degree 2 <sup>nd</sup> Degree	2MPE 4MPE 6MPE

		Additio	nal Weapons, Tools and Item	15			
V	Veapon Nam		Melee Attack Progression		nage		
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range / Multiplic			
	Other Pr	operties (Ma	usterwork / Magical / Psionic)	Туре	Range		
Y							
Weapon Name			Melee Attack Progression	Damage			
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier		
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range		
V	Veapon Nam	ie	Melee Attack Progression	Damage			
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range / Multiplier			
	Other Pr	operties (Ma	isterwork / Magical / Psionic)	Type	Range		
ŀ	Veapon Nam	le	Melee Attack Progression	Dan	nage		
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier		
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Type	Range		
ŀ	Veapon Nam	ie	Melee Attack Progression	Damage			
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range / Multiplier			
	Other Dr	onartias (M	asterwork / Magical / Psionic)	Туре	Range		
	Other 11	opernes (m	sserwork / mugicul / I storic)	Туре	Kunge		
J Thrown St	<i>Veapon Nam</i> plash Weapo	ne n/Granada	Melee Attack Progression		nage		
Attack B	Damage B		+0 Touch; No save. Ranged Attack Progression	Crit Range / Multi			
+0	+0	+0	+4	20/			
If used a			<i>asterwork / Magical / Psionic)</i> e vs. splash damage with a -4 penalty.	<i>Type</i> E/P	Range 10 ft.		
	Veapon Nam		Melee Attack Progression		nage		
Attack B Damage B Special B			Ranged Attack Progression	Crit Range / Multip			
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range		
V	Veapon Nam	IP	Melee Attack Progression	Dar	nage		
Attack B Damage B Special B			Ranged Attack Progression	Crit Range / Multiplier			
			nsterwork / Magical / Psionic)	Ŭ			
	Other Pr	operites (MI	isierwork / magical / rsionicj	Туре	Range		
Weapon Name			Melee Attack Progression	Damage			
Attack B	Damage B	Special B	Ranged Attack Progression	n Crit Range / Multi			
	Other Pr	operties (Ma	sterwork / Magical / Psionic)	Туре	Range		
Weapon Name			Melee Attack Progression	Damage			
Attack B Damage B Special B			Ranged Attack Progression	Crit Range / Multi			
	Other Pr	operties (Ma	isterwork / Magical / Psionic)	Туре	Range		
					•		

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## Game Notes